

Anthony Filipas

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Experience

Arsenal Strength | Knoxville, TN (Remote)

8/2021 – Present

3D Rendering Designer

- Creating compelling photorealistic 3D product renders for use in sales, social media, business proposals, brand deals, and more.
- Designing custom to-scale gym layouts based off dimensions and specifications.
- Creating animated promotional material utilizing motion graphics or 3D animations.
- Building a digital material library of metals, upholstery, plastics, rubber, and more based on samples and reference photographs.
- Creating graphical assets for metal fabrication, screen printing, and other processes with outside vendors.

Cloud Gazer Studio | Nashville, TN

5/2017 – 8/2021

Independent Lighting Artist

- Handling principal lighting, shader development, and scene assembly within Maya.
- Creating light rigs for characters, props, and environments.
- Worked independently or assisted other artists during the creation process of animated shorts, music videos, product renders, and more.
- Compositing various AOVs and general retouching in After Effects and Photoshop.
- Collaborated animated shorts and music videos have exceeded 100+ million views on YouTube.

Godiva Chocolatier | Nashville, TN

1/2019 – 2/2021

Boutique Manager

- Managed staff up to ten people. Lead coaching, delegated responsibilities, and handled scheduling.
- Providing exceptional customer service experiences and creating various food and drink treats.
- Leading store visual merchandising on a day-to-day basis. Utilizing and creating planograms for new product launches.
- Consistently ranked top 15% of North America stores in sales growth.

Gamma Blast Studios | Nashville, TN

9/2018 – 1/2019

Motion Graphics Animator

- Developed 2D and 3D animated content for use in broadcast, film, social media, and eLearning.
- Created storyboards, character sheets, rigs, environment art, and all animations in assigned projects.
- Closely followed brand guidelines to ensure visuals meet standards and consistency.

Education

Bachelor of Science in Mass Communication

Minor in Studio Arts | Middle Tennessee State University | Murfreesboro, TN

Skills

Autodesk Maya, Adobe Creative Suite, KeyShot, DaVinci Resolve, Unreal Engine, RenderMan, Redshift, Arnold, Microsoft Office, detail oriented, project management, self-motivated, collaborative, managing deadline pressures