

Anthony Filipas

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Experience

Arsenal Strength | Knoxville, TN (Remote)

8/2021 – Present

3D Rendering Designer

- Leading the development of photorealistic 3D product renders for use in sales, social media, business proposals, and brand collaborations.
- Responsible for generating customized product renders catering to the needs of the entire customer base of the company.
- Crafting to-scale gym layouts in 3D, aligning with customer-provided dimensions and specifications.
- Creating animated promotional material utilizing motion graphics or 3D animations.
- Designing a comprehensive digital material library of metals, powder coat paints, upholstery, plastics, rubber, and other materials, sourced from samples and reference images.
- Generating graphical resources optimized for metal fabrication, screen printing, and other external production processes in collaboration with vendors.

Cloud Gazer Studio | Nashville, TN

5/2017 – 8/2021

Independent Lighting Artist

- Worked independently or collaboratively supported fellow artists through the 3D lighting and rendering production pipeline of animated shorts, music videos, product renders, and more.
- Developing light rigs for characters, props, and environments in accordance with the set project art design and aesthetical requirements.
- Compositing various render layers and retouching frames to attain the desired final image output.
- Debugging rendering issues, while optimizing scenes for optimal performance and image quality.
- Contributed to animated shorts and music videos with cumulative views surpassing 100 million on YouTube.

Gamma Blast Studios | Nashville, TN

9/2018 – 1/2019

Motion Graphics Animator

- Produced 2D and 3D animated assets utilized across broadcast, film, social media, and eLearning.
- Generated storyboards, character sheets, rigs, environment art, and executed all animations within designated projects while adhering closely to brand guidelines to uphold visual standards.
- Worked in collaboration with editing teams to seamlessly integrate live action and animated components.

Education

Bachelor of Science in Communications

Middle Tennessee State University | Murfreesboro, TN

Skills

Attributes: Detail-oriented, Project management, Self-motivated, Collaborative, Quick learner, Adaptability, Organization, Problem-solving, Ability to manage deadline pressures

Software: Autodesk Maya, Adobe Creative Suite, KeyShot, DaVinci Resolve, Unreal Engine 5, RenderMan, Redshift, Arnold, Microsoft Office